

Badge Connections

Make the National Mall and the *Histories of the National Mall* an integral part of completing a journey and earning awards and badges. Mallhistory.org enables Girl Scouts of all ages to explore and navigate the National Mall across time and space.

Journeys:

In particular the **It's Your World - Change it!** and **It's Your Story - Tell it!** journeys, from Brownies to Ambassadors incorporate lessons that can be connected to histories of the National Mall site.

Badges:

Brownies:

- **Hiker, Senses (investigation)** - Use the historical maps on the mobile site to plan a hike around and through the Mall space and choose monuments, museums, and other sites to visit and explore.
- **Making Games (It's Your Story - creative play)** –Encourage Brownies to find and complete a scavenger hunt when visiting the Mall, and ask them to think about how they might create their own game related to the Mall.
- **Inventor (It's Your Story - innovation)** - Learn about inventors at the National Museum of American History or the National Air and Space Museum, use mallhistory.org to learn about innovative designs and how the Mall was a place of scientific research and discovery.
- **Painting (Legacy - artist)** – Start a discussion at one of the many art museums on the Mall. Continue the tour by using mallhistory.org to find examples of public art, sculpture, and monuments. Look carefully at their designs in person. Brownies can be encouraged to make these the subjects of their own artwork.
- **Celebrating Community (Legacy - citizen)** – Brownies visiting the Mall can learn about important Events, marches, protests, and concerts that took place on the Mall on mallhistory.org.

For Juniors:

- **Digital Photographer (It's Your World - digital arts)** – After touring one of the many art museums on the Mall and discussing art, continue the tour outside to look at public art on the Mall. Using mallhistory.org, learn more about monuments and sculptures. Scouts can be encouraged to make these the subjects of their own artwork.

- **Scribe (It's Your World - storytelling)** – Using the Explorations section, make a visit to the Mall more meaningful by discovering stories of the Mall's past. Encourage Scouts to explore some of these stories on their own.
- **Geocacher (It's Your Story - adventure)** - Encourage Scouts to use wifi-enabled devices to track their movement through the Mall using the Maps section. Scouts can select a historical map layer and see how the Mall looked during the Civil War.
- **Playing the Past (It's Your Story - creative play)** - Visit the National Mall using mallhistory.org and ask Scouts to discover the hidden histories of the Mall, by creating a virtual journey to the past.
- **Inside Government (Legacy - citizen)** - Scouts visiting the Capitol Building use mallhistory.org to learn how citizens exercised their First Amendment rights to protest, march, and celebrate on the National Mall.
- **Drawing (Legacy - artist)** - the Art Museums, Monuments, and architecture on the National Mall are inspirational subjects for scouts interested in developing drawing skills.

For Cadettes:

- **Digital Movie Maker (It's Your World - digital arts)** - Let the Mall serve as the background for a movie. Use the Mall site to seek out locations and to inspire your scouts to incorporate real stories in their films.
- **Trailblazing (It's Your Planet - outdoors)** - Let the Mall be your adventure! Using the Maps section, plan an excursion among the monuments and museums. Encourage them to think about how this space has changed over time, and how it intersects with the city. Ask them to create their own journey through the Mall.
- **Finding common ground (Legacy - citizen)** Learn about the mall as a site of diversity and protest through Explorations, People, and Events.

For Seniors:

- **Adventurer (It's Your Planet - outdoors)** - Get outside and consider the ways in which history can be explored and how learning can take place in historic places. Encourage scouts to think about how the Mall as a physical space connects with the city of Washington. Ask them to create their own journey through this historic space.

- **Truth seeker (It's Your Planet - investigation)** Use mallhistory.org to learn more about historic events and to examine them from many perspectives. Visit the site and see it for yourself.
- **Traveler (It's Your Story - adventure)** - Scouts can use the maps available on mallhistory.org to plan an excursion among the monuments and museums. Encourage them to think about how this physical space is used by Washingtonians and ask them to create their own journey through the space.
- **Game visionary (It's Your Story - creative play)** – Ask Scouts to complete a Scavenger Hunt and Exploration, and consider how they might create a similar activity for Brownies.

For Ambassadors:

- **Photographer (Legacy - artist)** After touring one of the many art museums on the Mall and discussing art, continue the tour outside to look at public art on the Mall. Using mallhistory.org, learn more about monuments and sculptures. Scouts can be encouraged to make these the subjects of their own artwork.
- **Public Policy (Legacy - citizen)** - Scouts visiting the Capitol Building use mallhistory.org to learn how citizens exercised their First Amendment rights to protest, march, and celebrate on the National Mall. Ask them to consider what issues they would fight or advocate for in a protest or rally on the Mall.